

week 54:

"bambi"

The story of Bambi can teach us how destructive fire can be – this programme is designed to create the awareness of the dangers of fire. The Cubs will lay and light a fire but the main emphasis should be on how dangerous fire is and never ever think about anything to do with fire if your parents or guardians are not around to supervise. Choose games and activities according to the amount of time you have available.

Games:

1. **Wide Game:** Fire Safety

Make a list of fire safety rules on a piece of A4 paper. Make enough copies for each Six. Cut the list up into puzzle pieces and colour code them (or number them) according to the Sixes. Scatter them around a designated area. Let the Cubs go and find the pieces in their Sixes and come back and put the puzzle together. Once they have all completed it, have a discussion round fire safety and the rules when making a fire. Rules can be found at: <http://www.firesafetyforkids.org/fire-safety-rules.html>

2. **Active:** Stop, drop and roll

Cubs run around. When the whistle blows they need to stop, drop and roll.

3. **Circle:** Safe...Safe...Fire!

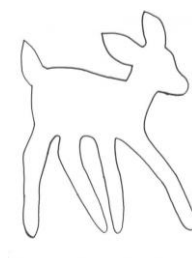
This is just a variation on the game *Duck...Duck...Goose!* All but one stands in a wide circle. One Cub walks around the outside of the circle. As he/she passes each Cub in the circle, he/she taps the Cub on the head, shoulder, back or arm and says either "Safe!" or "Fire!" If he/she calls "Fire!" when he/she taps, that Cub stops, drops, and rolls, and then becomes the next tapper.

4. **Steam Release:** Masking Tape Tag

Let a piece of masking tape represent flames from a fire. Each Cub to have 'flames' stuck onto their person. Cubs run around and try to take the 'flames' off other Cubs. See who can take the most flames off.

5. **Relay:** Fireman, PLEASE save Bambi!

You will need half a drinking straw for each Cub as well as a copy of the template of Bambi and two containers per Six. Cubs line up in their Sixes, relay style. Approximately 5 meters away from the Sixes, place a container for each Six on a chair, table, stool, etc. At the call 'Fireman, please save Bambi!' the first Cub in each Six must pick up Bambi by sucking up the figure on their straw. While holding the figure this way, they then run to their respective container and deposit Bambi into it (the safe cave!). If they drop the figure en-route, they must stop and pick it up again, getting down on the floor and sucking it up with their straw. After putting Bambi safely into the cave, they run back to their Six and the next Cub picks up another Bambi and repeats the process. The first team to save all the Bambi's is the winner.



Sense Training:

Bambi and his friends had fun playing in the forest – lots of wonderful smells there!

1. **Smell:** Strange and wonderful smells from the forest

Prepare containers of strong smelling items – containers you could use are the old film canisters ... Some smells you could use – peppermint, lavender, damp, strawberries, etc. Try and also incorporate something smoky to fit in with the theme.

2. **Sight:** Strange and wonderful sights from the forest

Have forest scene pictures stuck up around a designated area. Cubs to walk around and look at the pictures. They then come back and remember what they have seen.

Yarn:

Story of Bambi

Source: Disney

This story takes place once upon a time, a very long time ago, deep in the forest. Now you remember what a forest is don't you? Right, it is a place where there are lots of trees. OK, so in just one tiny part of a forest, a baby deer was born (a baby deer is called a "fawn") Oh my, there was so much excitement that day. All the animals wanted to come and see the new fawn. Do you know why? It is because this was a special fawn. He was a young Prince. That means that one day, this tiny baby, would be all grown up and become the leader of all the deer in the forest. The birds sang the happiest song. "Drip drip drop little April showers" What a beautiful, beautiful spring day it was.

Thumper, he was a cute little rabbit, asked the mama deer what she was going to call her baby. She smiled and looked down at her son and then at Thumper. " I am going to call him Bambi," she said. Thumper stood there for a moment, thumping his foot. "That's a funny name", he said at last. Thumper's mommy scolded him, very gently, "Thumper", she said, "What did you father tell you this morning?" Thumper hung his head down, just a bit and replied, "If you can't say something nice, don't say anything at all!" And you know, that is really what we should all remember. We should always remember to say nice things about each other.

It was a happy time for Bambi. He soon learned to do many things. Thumper was his very best friend, they did all kinds of fun stuff together. Why, in no time at all Bambi was standing up. Oh yes he was really wobbly at first. Thumper just had to laugh at him. But that was OK because it was a nice kind of laughter, and Bambi did not mind it a bit. Of course he could not understand why Thumper laughed so hard when another animal popped up out of the flowers, and Bambi called him "Flower". It really was funny though, because you see, Flower was a skunk. And skunks are not the sweetest smelling of animals, especially not when they get excited. Oh my, most certainly not when they get excited.

Then one morning, real early, Bambi's mother took him to a wonderful place. It was called "the meadow". What a nice place that was for a young fawn to romp around and have fun. It was there that Bambi met Faline. Faline was very cute to be sure. At first Bambi was a little afraid of her, well, maybe not so much afraid as he was shy. But soon they were racing around and having a grand time chasing one another. When all of a sudden, there was a horrible, loud noise. Like thunder! Only louder! All the animals were running very swiftly. They were being led by "The Prince of the Forest". He was very old, and very strong. But he was also very, very wise. He knew he had to lead all the animals in the forest to safety. The one word that would do that was "MAN". Oh yes, all the animals knew that word. They knew it meant there was danger close by. So they did not waste any time, they ran as fast as they could. When it was safe, they all returned to their homes, and Bambi lay comfortably, safe and protected by his mother.

Winter soon came to the forest. At first Bambi had lots of fun. Thumper tried teaching him to slide on the ice, and as Bambi learned, Thumper just watched and laughed till he was rolling on his tummy. Poor Bambi, his four thin legs just went every which way, and down he would go again. Even though it was fun, it was also a hard time for Bambi and all the other animals, because the cold had rid the ground of its soft green, tender carpet of grass, and sweet tasting flowers. There was little to eat, except tree bark. "BAM" there it was again. The same deafening sound Bambi had heard before. His mother yelled for him to run for the thicket. "Quick" she yelled. Bambi reached the thicket. But...but where was his mother. She had been right behind him, and now... she was not there.

Once again Bambi saw the Great Prince Of The Forest. "Your mother can no longer be with you. You must learn to walk alone." What did that mean? What was the Great Prince telling him? Did he mean Bambi would never see his mother again? Yes, he knew that was what the Great Prince was saying. Bambi was alone.

At last winter left, and spring returned. Everything was green again. Bambi had grown much bigger. He was no longer a fawn, now he was a "Buck". A buck is a male deer, much older than a fawn. As the spring went on to summer, Bambi roamed the forest and the meadow. Until one day he met Faline again. She had grown into a very beautiful graceful doe. Yes, that is what a grown up girl deer is called, a "doe". Just as they were beginning to enjoy being friends again, another buck came charging between them. He did not want Faline to stay with Bambi; he wanted Faline to stay with him. A terrible fight began. They kept charging at each other, bumping their foreheads against the other real hard. Until finally, the mean old bully was hurt and limped off all alone. Bambi and Faline walked off into the forest together.

As spring and summer had gone, autumn arrived in the forest; the trees took on a breathtaking array of colors. And the air had a very special crispness to it. But sadly, all this beauty did not last. For one day Bambi began to smell something. And as he ran to find Faline, The Great Prince came. He told them to run very quickly, for the forest was on fire. Faline raced for protection, as Bambi and the Great Prince ran to warn all the other animals. At last the fire was over. Bambi, Faline, and the Great Prince looked on at the terrible thing that the fire had done. All the colors were gone. There was a terrible smell of burned wood and blackened trees. A fire is a terrible thing, it destroys everything it touches. As they stood there, gazing at what remained of the smoldering forest, it was then that the Great Prince told Bambi, that when the forest was green again, he would be very old, and Bambi would have to take his place

At last spring arrived again. Green leaves, green grass, and wild flowers began to cover up some of the damage the fire had done. And now do you know what was happening. All the animals were running to see. Not one new fawn, but two of them. They were cuddled next to their mother, Faline. And where was Bambi, why he was high on a hillside, looking down. His chest was puffed out, and he was standing there as proud as he could be. For not only was he a new father, but now Bambi was the new Prince of the Forest.

Craft/Activity:

1. **Activity:** What does a fire need (www.heidisongs.com)

Run an experiment to show Cubs what fire needs in order to burn. The idea is that the Cubs should realise that fire needs heat, air, and fuel, and without any one of these elements, it will go out. All you need are some birthday candles, something to hold them up, such as modelling clay and lighter/matches. You'll also need a pair of scissors to cut one of the candles down to the end, otherwise you'll have to let your class sit and watch for a good long time while that last candle burns completely out - the shorter the better! Then get a glass jar and remove the label so that everyone can see what is happening inside of it, and a glass of water. Start by making sure that the Cubs know that this is not a game and that they must NEVER play with matches or fire. This is about how to put OUT a fire, and why "Stop, Drop, and Roll" works. Light all three candles. And then...



Place the glass jar over the top of the first candle and watch the flame go out. Ask the Cubs why it went out - it ran out of air!!



Then pour a cup of water on the second candle and watch it go out. Ask the Cubs why it went out - it had no heat!!



Then let that last candle burn down to nothing. It should be pretty obvious to the Cubs why it went out - there was nothing left to burn i.e. fire needs fuel in order to burn.

2. **Activity:** Lay and Light a Fire

This wonderful visual aid came from www.scoutmastercg.com. Print out a copy and put somewhere for the Cubs to see. Discuss with them the different elements to making a fire before they go out and look for the required ingredients. Ensure that the different ingredients are available even if it means collecting them elsewhere before the meeting. Laying and lighting fires is a time consuming activity so plan according to your program to ensure that the Cubs get to lay and light the fire. Once done, let them toast a marshmallow or similar.

Also look at : <http://www.wikihow.com/Build-a-Fire>

Singing/Play Acting:

1. **Singing:** Campfire's Burning

Singing module: page 10

2. **Playacting:** The Power of Advertising

Playacting module: page 14 – instead of an advert about Cubs, make it an advert about fire-fighting or prevention or fire fighters, etc. ...



Advancement covered:

Silver Wolf:

Outdoor Challenge: Revision: Lay and light a fire

Gold Wolf:

Outdoor Challenge: Revision: Lay and light a fire