

the sustainable development goals

the rovers sdg challenge for 2019"

'get involved & be prepared to
create a better world'



SCOUTS  for SDGs

introduction:

On the 16th of November 2018 "[Scouts for SDG's](#)" was launched at the United Nations (UN) headquarters in New York – "an unprecedented mobilisation of our Movement that will see 50 million Scouts make the world's largest coordinated youth contribution to the Sustainable Development Goals (SDG's) for 2030".

what are the sustainable development goals?

Find out here: <https://sdgs.scout.org/>

how can we help?

In order to achieve a better and more sustainable future for all, we all have a role to play.

This is where Scouting comes in.

"Since its beginnings, Scouting has been enabling young people from every corner of the globe to create positive change in their communities, acting on challenges and needs at all levels of society. It uses an action-orientated, self-educational approach to contribute to the empowerment and holistic development of young people as autonomous individuals and active global citizens."

SCOUTS South Africa (SSA) has introduced the "SDG Champion badge" for Scouts, Rovers and Adults, which can be achieved over two or more years.

This year we will focus on the first four SDG's:

1. No poverty;
2. Zero hunger;
3. Good health and well-being;
4. Quality education

In subsequent years we will focus on other SDGs, but you will still be able to tackle any of the challenges of the first four.

the sdg challenge for rovers:

Rovers can complete the challenge for 1, 2, 3 or 4 SDG's and earn a badge for each. The badges will be worn to form a square, in the same place as a temporary emblem

If they get eight or more SDG badges, over 2 or more years, they will receive the "SDG Champion badge"



Goal 1: No Poverty

Complete the following requirements:

1. Earn the Community Service Award.
2. With your Crew, develop a short video/ presentation of this goal and show it to a Scout Troop or another Scouting body.
Share your video/presentation (if digital) with the National Office.



Goal 2 – Zero Hunger

Complete TWO of the following:

1. Assist/co-ordinate the running of the Food for Life Starter/Silver badge programme for a Pack or Troop (80% of the Scouts / Cubs should complete the award).
2. For a period of three months or more, help a community service programme that assists in providing food/resources to people in need (e.g. soup kitchens, community food collections, etc.) OR earn the Project Award. (Note: this Award can only be recognised for one SDG)
3. With your Crew develop a short video/presentation of this goal and show it to a Scout Troop or another Scouting body. Share your video/ presentation (if digital) with the National Office.



Goal 3 - Good health and well-being

Complete the following requirements:

1. Assist with the implementation of a community service programme to promote Good Health and Living for three months or more (Lifeline, Clinics, etc.) OR earn the Public Health Award.
2. With your Crew develop a short video/presentation of how you completed this goal and show it to a Scout Troop or another Scouting body. Share your video/presentation (if digital) with the National Office.



Goal 4 - Quality education

Complete the following requirements:

1. Assist with an adult/youth learning programme for three months or more (financial literacy, reading and writing, youth tutor, etc.) OR earn the Project Award. (Note: this Award can only be recognised for one SDG).
2. With your Crew develop a short video/presentation of how you completed this goal and present it to a Scout Troop or another Scouting body. Share the video and presentation (if digital) with the national office.

references:

<https://sdgs.scout.org/>

<http://www.undp.org/content/undp/en/home/sustainable-development-goals/background.html>

<https://charity.org/sdgs-background>

<http://www.undp.org/content/undp/en/home/sustainable-development-goals.html>

www.sesamestreet.org/toolkits/healthy_habits