

# the sustainable development goals

scouts

sdg challenge for 2019

'get involved & be prepared to  
create a better world'



SCOUTS  for SDGs <sub>1</sub>

## introduction:

On the 16<sup>th</sup> of November 2018 "[Scouts for SDG's](#)" was launched at the United Nations (UN) headquarters in New York – "an unprecedented mobilisation of our Movement that will see 50 million Scouts make the world's largest coordinated youth contribution to the Sustainable Development Goals (SDG's) for 2030".

## what are the sustainable development goals?

Find out here: <https://sdgs.scout.org/>

## how can we help?

In order to achieve a better and more sustainable future for all, we all have a role to play.

This is where Scouting comes in.

*"Since its beginnings, Scouting has been enabling young people from every corner of the globe to create positive change in their communities, acting on challenges and needs at all levels of society. It uses an action-orientated, self-educational approach to contribute to the empowerment and holistic development of young people as autonomous individuals and active global citizens."*

SCOUTS South Africa (SSA) has introduced an "SDG Champion badge" for Scouts Rovers and Adults, which can be achieved over two or more years.

This year we will focus on the first four SDG's:

1. No poverty;
2. Zero hunger;
3. Good health and well-being;
4. Quality education

In subsequent years we will focus on other SDGs, but you will still be able to tackle any of the challenges of the first four.

## the sdg challenges for scouts:

Scouts can complete the challenge for 1, 2, 3 or 4 SDG's and earn a badge for each. The badges will be worn to form a square, in the same place as an event badge.

If they get eight or more SDG badges, over 2 or more years, they will receive the "SGD Champion badge"



## Goal 1: No Poverty

### Do any TWO of the following:

1. Discuss in your Patrol what poverty means, what needs to be done in your community to eradicate it and what your Troop and Patrol can do to help.
2. Improve your skills and get the next scOUT Skill theme badge.
3. Put yourself in someone else's shoes. Spend a night outdoors with your Patrol on a hard surface in cardboard shelters with only one blanket. Participate in collecting and donating useful items to a charitable organisation for at least one term.
4. Create a community event to train people on permaculture.



## Goal 2 – Zero Hunger

### Do any TWO of the following:

1. Earn at least **ONE** of the following, which you do not have already:
  - a. Food for Life starter badge;
  - b. Food for Life silver Scout craft badge
  - c. Food for Life gold Interest badge
  - d. Gardener interest badge, growing a food crop.
2. Participate in maintaining a community food garden for at least three months OR volunteer at a soup kitchen for at least three months.
3. Design an educational poster and use it to train your Patrol on how to care for a vegetable garden.



## Goal 3 - Good health and well-being

**Do any TWO of the following:**

1. Earn the Public Health Interest badge.
2. Complete the Aids Awareness peer educator training.
3. Complete the Service Theme in your next advancement level.
4. Play a leading role in a Patrol, Troop or District activity to address at least one health challenge in the community and complete the First Aid requirements in your respective advancement level.



## Goal 4 - Quality education

**Do any TWO of the following:**

1. Participate in collecting used books, and then donate them to a school in need.
2. With your Patrol, make a video about the importance of SDG's; share the video with a Cub Pack. Share your video/presentation (if digital) with the National Office.
3. Help a group of three Cubs to learn to read better for at least six weeks.
4. Start a "story reading group" for pre-school children. Read to them for at least 15 minutes every week for six weeks.
5. Participate in collecting educational toys to donate to a pre-school in a poor area.
6. With your Patrol visit a pre-school at least six times for an hour to play memory and sense training games with small groups of children.
7. Help a child who is struggling in school with their homework for one term.

## references:

<https://sdgs.scout.org/>  
<http://www.undp.org/content/undp/en/home/sustainable-development-goals/background.html>  
<https://charity.org/sdgs-background>  
<http://www.undp.org/content/undp/en/home/sustainable-development-goals.html>  
[www.sesamestreet.org/toolkits/healthy\\_habits](http://www.sesamestreet.org/toolkits/healthy_habits)