

This term we are **focussing on all the things that make Cubs fun and sets us apart and above the rest** – the uniqueness of Cubbing! So what better way to kick off than through a cooking competition ...? This could be fun to do outside of a Pack meeting with the Cubs, Scouts and parents in your Group or even in the district. This would allow for more time and enable you to do themed meals involving starters, mains, desserts, table settings, menus, presentation, etc. You could run a mini-competition during a Pack meeting with a lot of thought and planning ... as this could be done in a simplified form using only the Cubs, including bases and getting additional adults to assist. Ideas to help you can be found in the following programme.

If neither of these options would suit, there are enough ideas in the programme to draw up a conventional Pack meeting with the same theme.

Games:

1. **Steam Release:** Mixed Grill

Cubs must respond correctly to the instructions given.

Bacon: lie flat on the ground
Eggs: stand touching toes
Tomatoes: sit crossed legged on the floor
Sausages: join hands in Sixes
Mixed grill: get into a small circle previously drawn on the floor

Cubs can lose a life if they are the last to obey the command, if they do the wrong thing or fail to get into the circle. Alternatively, on the command "Mixed grill", the Cubs must get into groups of 4 each representing one of the food items.

2. **Circle:** Spin the plate

Games module: page 15

3. **Quiet:** Vegetable Soup

Games module: page 28

4. **Relay:** Flapjack Flip

Games module: page 33

5. **Team/Relay:** Number Dinner

Place food containers or pictures of food (both nutritious and junk foods) at one end of the playing area. In relay formation, have the Cubs in each team number off. Then call out a number and the starting letter of a food e.g. 3 C. The third Cub in each team must run up and choose a food starting with that letter. Award bones to the Cub who chooses the most nutritious food.

6. **Relay:** Waiter on the Run

Cubs stand in their Sixes at one end of the playing area. The first Cub puts a tea towel over their left forearm and holds a small tray (or serving dish) balanced on their right hand (like a real waiter). On a chair or table opposite each Six are small items that need to be collected (e.g. plastic plate, cup, knife, spoon, paper serviette). First Cub runs up and collects one

item on the tray and returns to hand over the tea towel and tray to the next Cub. Winning Six is the first Six with all items safely collected.

7. **Team:** Compass Cookout

Games module: page 71

Use this game format for the Cubs to collect the items for the pancake cooking competition (see Activity) or the sweet craft (Handcraft).

8. **Revision:** Rival Chefs

Games module: page 45

When you cook it is not only the taste ... It has to smell and look good as well.

Sense Training:

1. **Smell:** Different Smells

Games module: page 56

2. **Sight:** It's a Mystery

Games module: page 58

3. **Sight:** Unsafe Kitchen

An alternative game: If you have a kitchen area available at your meeting place, set up an unsafe kitchen e.g. pot handle sticking off the stove, open cupboard door, marbles on the floor, sharp knife lying on the counter, etc. Allow each Six a chance to go in and observe and then list the things that make the kitchen unsafe. The last Six could correct the problems as they observe.

Yarn:

Koeksusters Galore!

If there was one thing in life which Jimmy could not resist, it was koeksusters. So when he found some on the kitchen table on the morning of the Church bazaar, all juicy and dripping with syrup, he sneaked a few in his pocket and ran outside to hide in the garden shed to enjoy them in peace and quiet. He had just started on his last one when he heard his mother calling him, so he quickly shoved it into his shorts pocket and went to see what she wanted.

Well, of course the first thing his mother asked was did he know what happened to the rest of the koeksusters which she had put out? Jimmy denied all knowledge and said that the dog must have taken them. Anyhow, they left for the bazaar with Jimmy carrying the koeksusters and thinking all the way of the one he had in his pocket, and longing to be able to sit down and finish it.

At the bazaar, he was standing next to his mother, waiting for her to take the tin from him, when somebody squeezed him against the wall. You've guessed it – it was the pocket with the koeksuster in which got squashed - and to his horror, Jimmy felt the juice trickling down his leg. He tried to hide it from his mother, but too late!

From the look in her eyes, Jimmy knew that she was very disappointed in him ... snitching the things and then lying on top of it. He knew he was in for a hiding when he got home.

Suddenly, his mother bought a dozen koeksusters and handed them to him, saying "Here you are, seeing that you are so fond of these things, sit down on that chair where I can see you and finish this lot!" He could hardly believe his luck! He started on the first, then the second. By the third one he wasn't quite so keen and by the fourth he was not keen at all! He offered the rest back to his mother but she insisted he finished them. He struggled through the fifth and sixth, and got paler and paler as he ate the rest. After the last one his mother said "Have you had enough now Jimmy?" But Jimmy didn't answer. He just put his handkerchief to his mouth and in five seconds flat was nowhere to be seen. After that day, koeksusters just didn't taste the same.

Here are some examples to cover cooking with your Pack. Some of them will take longer than others, but you can use them as you see fit for your Pack. Most of these have been tried and tested and the Cubs have enjoyed the end results. Making fires and cooking is loads of fun as well as a big part of Cubs. It is something which is doable during a Pack meeting if prepared properly! In each case ensure the fires are lit at the beginning of the programme and that you have enough adult supervision – don't forget the general fire safety rules!

Craft/Activity:

1. **Activity:** Let's Cook!

Boil some water for hot chocolate over an open fire.

Toasted Sandwiches (toasted Cheese is easiest – with or without tomato). Wrap the sandwich in tin foil and place on the grid over an open fire for approximately 5 - 10 minutes on each side until the cheese has melted. Be careful when opening the tin foil as it can be very hot. Each Cub will need a piece of tinfoil (enough to cover the whole sandwich properly!), two slices of bread, margarine, cheese and whatever else you want to put on the sandwich. Write the Cubs' names on the tin foil!

Chocolate Cake in an Orange: <https://za.pinterest.com/pin/531143349780721152/>

If you are going to cook using a conservation stove, you will also need a heat source – buddy burner. Link for instructions for a buddy burner: <http://thesurvivalmom.com/diy-survival-make-buddy-burner/>

Using the bottom of a large coffee tin, you will be able to cook flapjacks. Delicious! Use game 7 as an idea for them to collect all the ingredients and they can make their own mixture.

Cook using solar power: <http://www.icanteachmychild.com/make-your-own-solar-oven/> - this will take longer than a Pack meeting. Maybe make the solar oven during the meeting and then come back on a weekend to do the actual cooking??

If you have more time, try a hay box cooker: <http://sharemykitchen.com/stuff-i-like/haybox-cooker/>. You can use a cooler box for this one ... also takes a while and possibly not ideal for a Pack meeting but make one anyway to show the Cubs how it is done and next time you go on camp, cook a pot of rice in a hay box cooker!

*Check out the **Advancement Module** for more ideas pages: 52 to 58*

2. **Handcraft:** If you are not doing a cooking programme as such, then maybe your Cubs will enjoy some "sweet craft".

Handcraft module: page 54, 12, 13 and an icing recipe on page 11.

Eating is always a reason to sing ...

Singing/Play Acting:

1. **Singing:** Come to Dinner

Singing module: page 9

2. **Playacting:** Miming

Playacting module: page 12. (Use the second option where you set up scenarios using food and cooking.)

Advancement covered:

Silver Wolf:

Outdoor Challenge: Campcraft – all can be covered during the meeting.

1. Learn about fire safety and show the correct way to light a match.
2. Lay and light a cooking fire and successfully boil a mug (or similar) of water.
3. Using an alternate fuel source, show how it can be used to heat up soup (or similar).

Compass and Mapping revision (game 7)

Gold Wolf:

Outdoor Challenge: Campcraft

1. Lay and light a fire outdoors.
2. Use a conservation stove and cook a simple meal for yourself.