

week 79:	it's all about the jungle
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(Fun and games in the Jungle with Mowgli and friends. As we explore the Jungle with Mowgli and friends, we play games and do fun things whilst remembering the law of the jungle.)

Games:

1. **Active:** Tabaqui's Bone

Cubs stand in equal lines either side of the meeting place. They number off from opposite sides. There is a circle in the centre of the floor with a stick (bone) in it. When a number is called the two Cubs allocated the number run into the centre. The first one to pick up the bone and get it back to their team without being touched by the other Cub wins a point for their team.

2. **Team:** Jungle Walk

(It is easy for us to get lost in the jungle so we need to try and find our way out without losing anyone Something that Mowgli never had to worry about ...)

Cubs stand in a circle (or 2) and they need to pass 5 hula hoops around the circle without letting go of hands or breaking the circle.

3. **Quiet:** Capturing Hathi

Each Cub is given a piece of newspaper. They must tear out the shape of an elephant. Hold up the elephants to see which one is the most lifelike!

4. **Circle:** Bandarlog in a Tree

Cubs stand in 3's in a circle. Two Cubs face each other with their hands held high above their heads, fingers just touching. The third Cub stands in between. A spare Cub or leader is in the centre of the circle. A leader, not playing, calls 'Bandarlog swinging through the trees'. The centre Cub runs around the outside of the circle. When the leader calls 'Kaa's coming', they must run around the outside of the circle and back to their own tree. The spare Cub can hop into any 'tree' he/she likes with the Cub missing out ending up in the centre.

5. **Active:** Kaa's Tail

One Cub has a long rope looped through his/her belt or ties it loosely around his/her waist. He/she runs around a designated area and 'tags' a Cub on the back. He/she then has to chase Kaa home (a predetermined spot) and try to tread on his/her tail (rope) and if he/she succeeds the chaser then becomes Kaa and so on. If Kaa is not caught then he/she keeps on going until he/she is.

6. **Quiet:** Stalking in the Jungle

All Cubs are at one end of the hall and a leader is at the other end facing the wall. On 'go' Cubs start stalking. The leader then turns around quickly and everyone must freeze. Anyone moving must go back and start again. The game carries on until the Cub touches the leader.

7. **Steam Release:** Bear Chase

Cubs are scattered around a designated area with Baloo in the centre with a ball. He/she is allowed to call any number from 1 to 6. This allows him/her to take that many paces in a straight line in any direction. As soon as 'Baloo' moves, the Cubs can scatter, and as soon as Baloo stops, they must freeze. 'Baloo' can then bowl the ball along the ground and 'cuff' his/her wayward Cub. If a Cub is cuffed they are out. Then repeat for the others to have another go. If you don't want a Cub out, then have them remove their scarf.

8. **Relay:** River Wide

(We have now come to a really wide river, with raging waters and we need to get across and pick up litter as we go along because we are Cubs and we practice the Outdoor Code - but we are not afraid because we are Cubs!)

Put benches out - these are "very high beams across a really wide river". One at a time, Cubs need to run across the bench and whenever they see a flag, they need to stop and try and pick the flag up. Cannot pick up more than 3 flags but they must also be quick so even if they don't pick up a flag they need to carry on - when they get back to their team the next Cub goes. If it is hot, spray with water as a deterrent.

9. **Quiet/Activity:** Check your uniform

Use this opportunity to check the Cubs uniforms to make sure they are looking good. Once all the Cubs realise what their uniforms should look like and why they should be proud of them, go through the ceremonies and note their performance during the closing Grand Howl.

Sense Training:

1. **Sight:** Where is Shere Khan?

Put a small picture of Shere Khan somewhere partly visible in the meeting place. The Cubs have to sight the picture and as they do, sit down quietly. The last one to see Shere Khan is judged 'eaten'.

2. **Sight:** Who is missing?

Mowgli was taught to be observant. Cubs walk around in a circle, one behind the other. At a given signal they all cover their eyes. A leader touches one of the Cubs who comes to the centre and is hidden by a large blanket/rug while the others continue to walk around with their eyes closed. They can put a hand on the shoulder of the Cub in front. When the order is given for eyes open, one of the Cubs must give the name of the missing Cub.

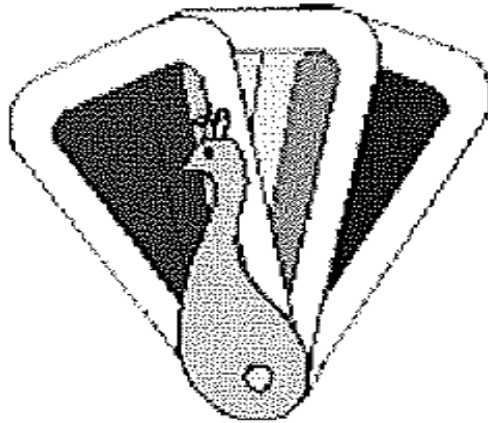
Yarn - Revision: The Jungle Story

The Story of Akela and Mowgli and How Baloo Taught Mowgli the Law of the Pack can be found at <http://Pack83.weebly.com/the-jungle-book.html>

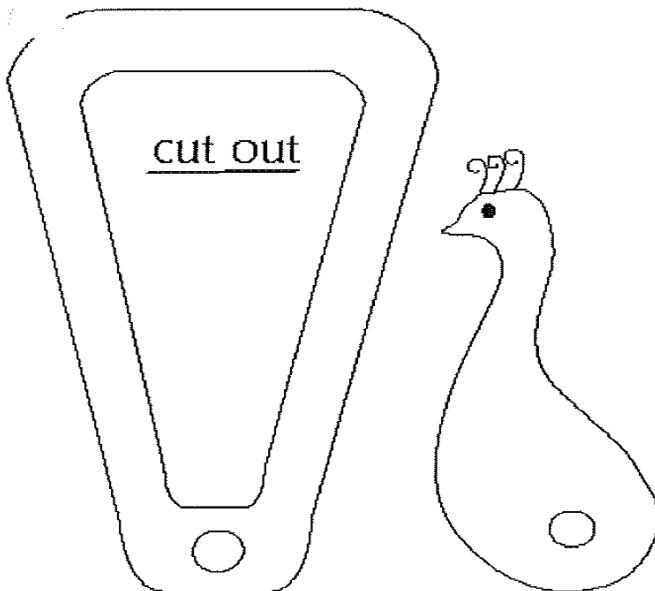
Craft/Activity:

1. **Activity:** Mor the Peacock (this is a very old activity and pattern - originally got off the web but has since been removed).

Peacocks are also the national bird of India which is where the jungle is where Mowgli grew up. This is the final project:



Template:



Enlarge the pattern to suit. This activity is a bit fiddly so the younger Cubs may need assistance.

Instructions:

You will need the pattern, card, 3 pieces of cellophane paper (red, blue and yellow), white glue, scissors, hole punch and paper fastener. Double sided tape would work in place of the glue.

How to make it:

Print out the pattern for the colour wheel. Cut it out. Trace around this pattern six times onto card stock. Cut out each piece making sure to cut out the center. Cut the cellophane windows just smaller than the outside of the frame, but larger than the inside measurement. Sandwich a coloured piece of cellophane between two pieces of cut out card stock. Glue together to make a window (double sided tape would also work). Repeat until all the windows are made. When they are dry, stack on top of each other and punch a hole in the center of the narrow end and fasten together with a paper fastener.

If you want to turn your colour wheel into a peacock, print out the peacock pattern and glue onto the card stock. Cut it out and punch a hole in the bottom and add it to the top of your stack of windows. The body of the peacock doubles as a handle.

2. **Handcraft:** Haithi Pencil Holder



Instructions can be found here:

<http://www.freekidscrafts.com/recyled-elephant-pencil-holder/>

Singing/Play Acting:

1. **Singing:** Baloo went over the Mountain

Singing module: page 37

2. **Playacting:** Jungle Masks

Make a jungle mask and do a Jungle play. Masks can be found at these links:

In colour full face masks: <http://www.sparklebox.co.uk/previews/11526-11550/sb11544-jungle-book-masks.html#.V-gFp4QcPeQ>

Half face black and white for the Cubs to colour in:

https://www.etsy.com/listing/189462263/jungle-animals-coloring-masks-monkey?ref=shop_home_active_3

Advancement covered:

Silver Wolf: Jungle Book revision - behaviour in ceremonies and uniform; make something useful and give as a gift; jungle masks and jungle play.

Gold Wolf: Jungle Book revision